



# **Year 9 - 2022**

# Elective Subject Selection Information

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#### Introduction and Advice

All students in Year 9 are required to study the following subjects.

Mandatory compulsory subjects:

English Mathematics Science History Geography PDHPE

#### **Elective Subjects:**

Students **must** study three (3) electives. These subjects must be studied for the next two years (2022-2023). Students **will not** be able to change except for medical reasons e.g., allergy to wood dust.

Students need to select **five (5) subjects** from the list of electives listed below.

Student preferences **MUST** be indicated in case of over-subscribed subjects or subjects that do not have enough students to commence the course.

# 2021 - Subject selections are to be made on this sheet and entered online SEE PAGE 15

Use this table to record the electives you wish to study. Number one your 1<sup>st</sup> preference, through to number five being your 5<sup>th</sup> preference:

#### Student Record of Elective Choices 2022 - 2023

1	2	3
4	5	

REMEMBER: Selection of electives should be based on –

Student INTERESTS

Student ABILITIES

Student future CAREER thoughts

NOTE: Students <u>may study</u> three (3) Industrial Technology subjects, but only two (2) of these will be credited on your student Record of School Achievement (RoSA)

Every effort will be made to satisfy student requests. However, the number of subjects and classes that are established is dependent on the number of students selecting each subject and the resources of the school, such as staffing and rooms.

Please note that some subjects have maximum class size numbers of 20 and therefore students will not necessarily get their first preferences.

It is of great importance that students select subjects carefully. Students and parents need to understand that students will not be able to change elective classes.

Students must be aware of the special course requirements that apply to some electives <u>before</u> they make their choices. **Some electives carry an additional contribution (called a Subject Materials Contribution) for the cost of materials used.** The contribution covers part of the cost of materials used by students and enables them to gain maximum benefit from the programs they will be studying.

These contributions can be paid at the Student Services or Reception Office as a yearly amount or in term instalments. It is now possible for parents to make online payments to the school for amounts owing for students, via a secure payment page hosted by Westpac.

Payments can be made using either a Visa or MasterCard credit or debit card. The payment page is accessed from the front page of the WHS website <a href="https://www.wingham-h.schools.nsw.edu.au">www.wingham-h.schools.nsw.edu.au</a> by selecting \$accessed from the front page of the WHS website <a href="https://www.wingham-h.schools.nsw.edu.au">www.wingham-h.schools.nsw.edu.au</a> by selecting \$accessed from the front page of the WHS website <a href="https://www.wingham-h.schools.nsw.edu.au">www.wingham-h.schools.nsw.edu.au</a> by selecting \$accessed from the front page of the WHS website <a href="https://www.wingham-h.schools.nsw.edu.au">www.wingham-h.schools.nsw.edu.au</a> by selecting \$accessed from the front page of the WHS website <a href="https://www.wingham-h.schools.nsw.edu.au">www.wingham-h.schools.nsw.edu.au</a> by selecting \$accessed from the front page of the WHS website <a href="https://www.wingham-h.schools.nsw.edu.au">www.wingham-h.schools.nsw.edu.au</a> by selecting \$accessed from the first front page of the world front page of the wholes from the first front page of the world f

Should parents have difficulty in making these payments for subject materials they should contact Mrs Boyle to apply for confidential support from the Student Assistance Scheme.

If parents/carers have any questions about elective choices, please contact Mrs Boyle 6553 5488.

## **Aboriginal Studies**

Aboriginal Studies is a unique and valuable subject that develops critical thinking skills. It offers you the opportunity to study the culture, history and current issues of Australia's first people. Aboriginal Studies is presented in a practical manner including a variety of excursions to relevant local Aboriginal sites. The content knowledge and skills developed throughout the course do not just broaden your own knowledge of the beautiful Biripi country you live in but it also connects to a range of different careers. Therefore, an understanding of such an important group in our Australian society can only benefit yourself and your future.

#### Core:

- 1. Aboriginal Identities
- 2. Aboriginal autonomy

#### **Options:**

Aboriginal peoples and sport, Aboriginal film and television, Aboriginal visual arts, Aboriginal performing arts, Aboriginal technologies and the environment.

The options that will be studied will be decided in discussions between the teacher and students.

#### Students participate in:

Learning Gathang language and Biripi culture, traditional Aboriginal games, didgeridoo making, basket weaving, film and documentary stimulus, classroom discussions, assignments and excursions to local Aboriginal sites.

Aboriginal Studies is a varied and practical subject which has an incredible relevance to today's society due to its focus on the here and now, as well as the future. It provides an excellent introduction to areas of study and careers in business, economics, education, health, law and social work. Therefore, future teachers, doctors, nurses, business owners, lawyers and police officers (just to name a few) will benefit from taking this course.

# **Agriculture**

Agriculture is an elective subject that can be studied up to Year 12. In the junior school both the theory and practical aspects of Agriculture are studied with approximately equal time given to both. The topics studied by students include: dairy and beef production, soils, plants, animals, horticulture, farm machinery and implements, and new technologies in farm management.

In Years 9 and 10, students will be involved in a Farm Work Experience Program at the school farm under the guidance of the Farm Assistant, usually for a minimum of 6 work experience days. This work experience is used as part of each student's class assessment. These students carry out tasks that they would not normally get the chance to do in a class situation. Students also have the opportunity to join the school's agriculture show team, show cattle and compete at local, regional and state shows. It is a mandatory requirement that all students participate in all practical, plant and animal activities.

**Special Requirements:** A Subject Materials Contribution of **\$20** to cover the cost of consumable materials in completing practical agriculture experiences. Students must be keen to study agriculture and involve themselves in farm activities of a practical nature.

**Workplace, Health and Safety requirements** for students who elect the subject are that they wear suitable footwear, eye protection, sunscreen and hat whilst at the farm.

#### **Child Studies**

Child Studies explores the broad range of factors that influence a child's development and sense of wellbeing and belonging between 0 and 8 years of age. Child Studies also includes study of preconception and family preparation, newborn care and the influence and impact of nutrition, play, technology and the media.

Students learn to identify, create and evaluate solutions to enhance child wellbeing. The knowledge, understanding, skills and values developed through Child Studies provides a foundation for a wide range of study options in and beyond school and also a range of employment pathways that support and enhance the wellbeing of children.

- · Preparing for parenthood
- Conception to birth
- Family interactions
- Newborn care
- Growth and development
- Play and the developing child
- · Health and safety in childhood

- Food and nutrition in childhood
- Children and culture
- Media and technology in childhood
- Aboriginal cultures and childhood
- The diverse needs of children
- Childcare services and career opportunities.

#### Commerce

The aim of Commerce is to enable students to acquire the knowledge and develop the skills and understanding necessary to research and find solutions to consumer, financial, legal, business and employment issues. Commerce helps young people to make informed and responsible decisions and prepares them for a variety of roles such as consumer, producer, worker, owner, manager, unionist, investor and taxpayer. It provides a good basis for the senior HSIE subjects of Business Studies, Economics and Legal Studies.

#### Core:

- 1. Consumer and Financial Decisions
- 2. The Economic and Business Environment
- 3. Employment and Work Futures
- 4. Law, Society and Political Involvement

#### **Options:**

Our Economy, Investing, Promoting and Selling, Running a Business, Law in Action, Travel or Towards Independence. The options that will be studied will be decided in discussions between the teacher and students.

#### **Students participate in:**

Classroom discussions, assignments, newspaper and magazine stimulus and videos; the Share Market Game, played on-line through the Australian Stock Exchange; excursions to local businesses, Local and District Court.

Commerce is a varied and practical subject which is relevant to everyone's life. It provides an excellent introduction to areas of study and careers in business, economics and the law.

#### **Computing & Multimedia**

Computers and mobile technology are an important part of industry, business and everyday life. The Computing and Multimedia Technology course is designed to develop students' ability to use computer hardware and software to solve problems creatively and productively.

Students learn how to use and care for computer technology through the completion of practical projects. Students will use industry leading software and web-based tools to develop quality products. Students will develop skills in analysing, evaluating, designing, creating and editing a wide range of computer-based products.

Topics that may be studied during this course include:

- Digital Art and Image Editing
- Video Production
- 3D Modelling and Animation
- Robotics
- Game Design and Development
- Desktop Publishing and Interactive Design

- Website Development
- 2D Animation
- App Design and Development
- Virtual and Augmented Reality

#### **Design & Technology**

Australia needs future generations who understand the nature of innovation and technology. This subject provides broad experiences in a range of contexts and builds on the know-how and know-why of technology.

The Innovation and Technology course will assist students to appreciate and be informed about a range of careers in design and technological innovation. A series of practical projects and experiences relevant to student needs and interests is the main learning activity of students during a unit of work. The science and engineering that underpins the technology being used is explicitly taught through the projects and the experiences listed:

- CO2 Dragsters
- Drones
- E Textiles (Arduino technology)
- 3D scanning and Printing
- Google sketch up

- Coding
- Water powered rockets
- Battery and solar powered model boats
- A Major Design Project of the student's choice

**Special Requirements:** A Subject Materials Contribution of **\$60** to cover the cost of consumable materials in completing practical design experiences.

**Workplace, Health and Safety** protective equipment is a must for this subject. **A student must wear an apron and solid footwear.** Appropriate safety equipment will be provided in the workshops; however, students may make further purchases of personal Workplace, Health and Safety equipment through the school canteen.

#### **Drama**

Drama has always been a popular elective at Wingham High School and it's no wonder! It's fun; it's satisfying and it builds self-confidence.

Drama allows students to channel their creativity into a number of areas including acting, play building, directing, costume making and stage creation. In addition to this, students learn about the history of drama and will gain a greater appreciation of film and television.

Drama tells stories that are important in every culture. From the Ancient Greeks to Hollywood, drama has always been there to teach and entertain us. You don't need to be the best actor; you just need to have the desire to explore this amazing subject.

Drama students also look forward to many public performances throughout the two-year course. These include the Taree Eisteddfod at the Manning Entertainment Centre, The Big Night Out and the end of year production.

Students are expected to willingly undertake performance work (60%) and must keep an accurate diary/log book for recording events and ideas (40%) and there are two major assessment tasks to be completed.

Drama will offer students' knowledge of performance and production skills. It provides opportunities for students to touch everyone's life. Drama is a source of learning and entertainment, a point of contact with others, a leisure interest, a career and an outlet for creative energies.

# English Elective – Lights, Camera, Action!

Ever wanted to know what goes on behind the scenes of your favourite live concerts and performances? Got a burning desire to make movies? This course will teach you the skills you need for both putting on a live production and making a film.

This English elective runs for two years and teaches students the basics of sound, lighting, vision and staging, mainly in the MPC. It also allows them to put their skills into practice in school assemblies and events, and as an integral part of the two big musical events on the Wingham High School calendar – The Big Night Out and the end of year Production.

The filmmaking aspect of the course aims to give students an understanding of and practical experience in film-making.

Working as part of a crew, each student will develop skills essential within film making. These skills will include: script writing, storyboards, directing, acting, sound design, editing and finally screening their own film.

This is the first time that this dynamic course has been offered at Wingham High School, so get ready for some serious fun.

Lights, Camera, Action... Awesome!!

#### **Food Technology**

LEARN how to prepare and present food! LEARN about the technology of food production, the development of new food products and food trends, nutrition, food for special occasions, cultural foods and much more.

Why study Food Technology?

- Because we need to be able to make wise decisions about food.
- Because the food industry is the fastest growing employment industry.
- Because Food Technology will make you more capable with skills in food preparation, reading and developing recipes, and preparing a variety of foods.

**Special Requirements:** A keen interest in food. A Subject Materials Contribution each term of \$17.50 (i.e., **\$70** per year) to cover the cost of ingredients used and consumed by students.

**Workplace, Health and Safety** protective equipment is a must for this subject. **A student must wear an apron and solid footwear.** Appropriate safety equipment will be provided in the workshops; however, students may make further purchases of personal Workplace, Health and Safety equipment through the school canteen.

# **Geography (Elective)**

**Going Places**—Geography Elective is the study of places and the relationships between people and their environments. It is a rich and complex discipline that integrates knowledge from natural sciences, social sciences and humanities to build a holistic understanding of the world. Through the study of Geography, students are encouraged to question why the world is the way it is, reflect on their relationships with and responsibilities for the world and propose actions designed to shape a socially just and sustainable future.

**Course Aims**—The aim of Geography Elective is to stimulate students' interest in and engagement with the world. Through geographical inquiry they develop an understanding of the interactions between people, places and environments across a range of scales and contemporary geographical issues in order to become informed, responsible and active citizens.

**Topics Covered**—Students are required to cover five of the following over the two-year course:

- Physical Geography plate tectonics, climate, weather and other physical processes
- Oceanography the value of oceans and issues associated with them e.g., Ownership and control, the impact of microplastics, whaling
- Primary Production issues include sustainable fishing, palm oil production, the Murray-Darling basin
- Global Citizenship addressing such issues as climate change, landmines, improving quality of life for people in developing countries
- Australia's Neighbours investigating regional issues such as population growth, population ageing, modernisation and economic growth, economic dependency, urbanisation, migration, political and human rights, access to resources
- Political Geography world politics and conflict resolution e.g., South China Sea, Middle East
- Interactions and Patterns along a Transcontinental Transect investigating issues such as land degradation, urbanisation, loss of biodiversity, deforestation, resource depletion, hazard preparedness, human wellbeing, Aboriginal rights to lands and waters, Indigenous land rights

School-developed Option – Examples may include: Coastal Management, Wild Weather, Sustainable Tourism and Urban change (Newcastle or Sydney fieldwork experiences).

# **Graphics Technology**

The major emphasis of this course is on students being actively involved in a wide range of practical experiences covering the planning, development and production of quality graphical presentations.

Students develop a broad understanding of the principles and techniques of graphics before choosing four optional modules of personal needs and interest from the following:

- Architectural Drawing
- Australian Architecture
- Cabinet and Furniture
- Cartography and Surveying
- Computer Aided Design & Drafting (CAD)
- Computer Animation

- Engineering Drawing
- Graphic Design & Communication
- Landscape Drawing
- Pattern Design
- Technical Illustration
- Student Negotiated Project

Developed skills will provide students with many career opportunities: architects, town planners, landscape architects, drafters, interior designers, surveyors, desktop publishers, tracers, industrial and graphic designers, fashion designers, ticket writers, sign writers, engineers and most trades, etc.

Graphics is an enjoyable, rewarding and useful learning experience for all students.

**Special Requirements:** A Subject Materials Contribution of **\$30** to cover special papers, rendering pencils, computer paper, balsa and the specialist drawing equipment provided in the classroom.

# **History Exposed (Elective)**

Are you interested in solving historical mysteries? Do you enjoy experimenting with archaeology? Want to make sense of the modern world? Answer yes to any of these questions and History Exposed is the subject for you!

With a more 'hands on' approach to history than the mandatory course, elective History provides students with the opportunity to follow their passions. They will partake in a variety of practical activities, engage in technology and research topics of their choice in the pursuit of the answers to history's greatest questions.

In History Elective, students will gain a love of History to last a lifetime, as well as critical thinking, problem solving and communication skills, beneficial to both the study of history and to all manner of senior subjects and real-world experiences.

You will have to opportunity to study a range of topics, including:

- Archaeological sites
- Mysteries and controversies
- Ancient, medieval and modern societies, such as the Viking Age, Celts or Mongols
- The Rise and Fall of the Berlin Wall
- Famous Personalities, such as Boudicca, Henry VIII or Vlad the Impaler

- Crime and Punishment
- Revolutions
- Terrorism
- Historical Fiction, including the Hunger Games
- Famous Trials
- Extreme Sport

#### **Industrial Technology Mandatory Course Requirements**

**Workplace, Health and Safety** protective equipment is a must for ALL Industrial Technology Course subjects including Design & Technology and Food Technology. **A student must wear an apron and solid footwear.** Appropriate safety equipment will be provided in the workshops; however, students may make further purchases of personal Workplace, Health and Safety equipment through the school canteen.

# Industrial Technology: Automotive/Metal

The Automotive focus area provides opportunities for students to develop skills, knowledge and understanding in relation to automotive industries. Modules are designed to develop knowledge and skills in the use of materials, tools and techniques related to automotive maintenance and care. This will be coupled with practical experiences with metal designed to create projects with an automotive focus such as a toolbox or gear puller.

The automotive aspects of the course will focus on small motors of a two and four stroke nature. Practical experiences will allow students to disassemble and reassemble small engines and work on isolated automotive components. To complete this work, students will be required to access appropriate motors from home.

The metalwork aspects of the course will focus on metal machining and fabrication. Practical experiences will allow students to fabricate or machine metal to create projects or replacement parts (when possible) for motors being worked on. There is no Major Work associated with this course.

Students who choose Automotive/Metal CANNOT also choose to study Industrial Technology - Metal **Special Requirements:** A Subject Materials Contribution of **\$65** to cover the cost of consumable items in completing practical experiences. Students must also present research and project reports.

#### **Industrial Technology: Engineering**

The Engineering focus area provides opportunities for students to develop knowledge, understanding and skills in relation to engineering and its associated industries. Core modules develop knowledge and skills in the use of materials, tools and techniques related to structures and mechanisms. These are enhanced and further developed through the study of specialist modules in:

Control Systems
 Structures
 Alternative Energy
 Materials
 Current and emerging technologies
 Principles of design

Students undertake some practical experiences associated with the properties, structures and application of materials. Practical projects will reflect the nature of the Engineering focus area and provide opportunities for students to develop specific knowledge, understanding and skills related to engineering. These may include:

Small structures	Robotics projects
<ul> <li>Small vehicles</li> </ul>	Electronic and mechanical control systems
<ul> <li>A range of devices and appliances</li> </ul>	

**Special Requirements:** A Subject Materials Contribution of **\$60** to cover the cost of consumable items in completing practical experiences. Students must also present research and project reports.

#### **Industrial Technology: Metal**

The Metal focus area provides opportunities for students to develop knowledge, understanding and skills in relation to the metal and associated industries. Core modules develop knowledge and skills in the use of materials, tools and techniques related to metal or art metal which are further developed through the study of specialist modules in: Metal Machining and Fabrication.

Students undertake a range of practical experiences that will occupy the majority of course time. Practical projects will reflect the nature of the Metal focus area and provide opportunities for students to develop specific knowledge, understanding and skill related to metal-related technologies.

**Special Requirements:** A Subject Materials Contribution of **\$65** to cover the cost of consumable items in completing practical experiences. Students must also present research and project reports.

#### **Industrial Technology: Timber**

The Timber focus area provides opportunities for students to develop knowledge, understanding and skills in relation to the timber and associated industries.

Core modules develop knowledge and skills in the use of materials, tools and techniques related to timber which are enhanced and further developed through the study of specialist modules in Cabinetwork and/or Wood Machining.

Students undertake a range of practical experiences that will occupy the majority of course time. Practical projects undertaken will reflect the nature of the Timber focus area and provide opportunities for students to develop specific knowledge, understanding and skills related to timber-related technologies. These may include:

- Furniture items
- Decorative timber products
- Storage and transportation products
- Small step-ladders or similar
- Storage and display units

**Special Requirements:** A Subject Materials Contribution of **\$65** to cover the cost of consumable items in completing practical experiences. Students must also present research and project reports.

# Indonesian (Language)

More than 1 million Australians visit Indonesia each year for business and pleasure, and that number is growing. Learning a language opens up opportunities and new perspectives, so get to know your closest neighbour and get ahead.

The study of Indonesian develops students' ability to understand and use the language of Indonesia, as well as enabling students to appreciate the culture and way of life of Indonesian people.

Confidence and competence will develop through the creative use of language learning experiences such as role play, pair activities, communication games, language competitions, cooking, online computer games and research activities.

Indonesian can complement a career in almost any area including business, tourism, hospitality, international relations, environmental science and design.

# **Marine & Aquatic Studies**

This course involves the study of various aspects of the marine environment. Students will be utilising practical skills, student research and theory work. It consists of a balance between core and elective units which are studied in depth, focusing on the applications of marine science.

Core units studied include: water safety, first aid, marine equipment maintenance and marine employment, and a personal interest project.

Students must also study options from a list, which includes snorkelling, shipwreck salvage, the oceans, tourism, preparation for a boat license, marine pests and threats, recreational and commercial fishing.

Some excursions include an oyster farm, fish cooperatives and fish farms at the student's expense. It must be stressed that practical fishing is only one topic in the course. Students who select this course must also be willing to attend excursions which attract a financial cost to parents.

**Special Requirements:** Students are required to be a competent swimmer or be prepared to become competent, i.e., swim 80 metres without resting. Students will need to show swimming proficiency before attending other water-based activities during the course.

#### Music

Music elective is for students who have a keen interest in music and who want to learn more about music of all types. The course engages students in a variety of activities in many different types of music.

The course consists of four main areas of activity:

- **1. PERFORMANCE** Students are encouraged to develop performance skills on one instrument or voice. It is not necessary to be able to play an instrument at the beginning of the course; however, all students will be expected to show progress in performance over two years.
- **2. LISTENING** For many students this part of the course will be very valuable as listening to music is a popular pastime. A wide study is made of music throughout history and includes music from other countries, music in the media and popular music. Listening skills are developed to encourage students to appreciate the artistic value of all types of music. Australian music, focusing on Art Music, is the mandatory topic for this course.
- **3. COMPOSITION** Composing refers to organising sound. Writing skills are developed through continued involvement in a wide range of experiences in classroom activities. Throughout their study of

Music, students are guided through the processes involved in creating their own music. Activities range from very simple, through to more complex and complete pieces of music.

**4. MUSICOLOGY** - Students are expected to develop knowledge of music and to utilise this knowledge to discuss and write about different styles and aspects of music.

All areas of the course are assessed regularly. Assessment may take the form of performance (either as a soloist or member of a group), written journals, written responses to music and set written tasks (including composition). It is expected that students studying music will be dedicated to their studies and willing to attempt and complete all tasks to a high personal standard.

# **Physical Activity & Sports Studies**

The aim of the Physical Activity and Sports Studies (PASS) course is to enhance students' capacity to participate effectively in physical activity and sport, leading to improved quality of life for themselves and others. This course promotes the concept of learning through movement.

Students are encouraged to examine issues related to the physical, emotional, social, cultural or scientific dimensions of physical activity and sport.

PASS provides students with opportunities to develop their movement skills, analyse movement performance and assist the performance of others. Students develop a foundation for participation and performance in a range of physical activity and sport movement contexts. They analyse the role of body systems, physical fitness, and apply their knowledge and understanding when participating and performing in various movement contexts.

PASS students investigate opportunities for careers in the physical activity, sport and recreation industries and develop valuable skills in organisation, enterprise, leadership and communication. Students develop a broad understanding of the historical, social and cultural factors that have shaped contemporary views of physical activity and sport in Australia.

The Modules studied include, Body Systems, Australia's Sporting Identity, Event Management, Fundamentals of Skill Development, Issues in Sport, and Coaching.

# iSTEM (Science, Technology, Engineering & Mathematics)

Science, technology, engineering and mathematics are fundamental to shaping the future of Australia. They provide enabling skills and knowledge that increasingly underpin many professions and trades and the skills of a technologically enabled workforce. The iSTEM program utilises these knowledge sources in application to future focused learning and teaching.

The aim of the iSTEM course is to engage students actively in the areas of science, technology, engineering and mathematics in order for them to develop the skills and knowledge required for the rapidly changing nature of the workforce.

Students will learn to use a range of tools, techniques and processes, including relevant technologies in order to develop solutions to a wide variety of problems relating to their present and future needs and aspirations.

iSTEM aims to reverse these lowered participation rates by inspiring and enabling secondary school students to appreciate the role and potential of science, technology, engineering and mathematics in the world in which they live, and to learn from their journey of technological inquiry, the essence of evidence-based critical thinking.

The iSTEM course aims to increase the number of students studying physics, chemistry, engineering, design and technology, computing and mathematics subjects at the upper secondary school level. This is to be achieved through an integrative course structure, which gives practical relevance to scientific and mathematical concepts.

# **Textiles Technology**

Are you creative? Do you like fashion? Do you want to learn to sew for yourself?

Fabrics are used in all cultures and all students can benefit from choosing this elective. This course develops skills in clothes making, knitting, embroidery and other craft activities including fabric decoration and dyeing. Students are encouraged during this course to use a variety of forms to express their creativity, feelings and ideas.

The study of Textiles Technology leads to a better understanding of sewing and its influence on society. Both boys and girls equally enjoy this subject.

**Special Requirements:** Practical sessions in clothing construction relating to interesting theory. Each student chooses and provides materials and accessories over and above supplied resources. The requirements are outlined at the beginning of the year and cost will vary depending on the choice of fabrics and patterns. Approximately two or three articles are made each year in Years 9 and 10. In Year 10 students work on a major project to demonstrate the skills they have learnt.

**A Subject Materials Contribution:** of **\$25** covers basic costs of machinery threads, pins, fabric paint, elastic, draw cord, interfacing and beads.

#### **Visual Arts**

The Visual Arts elective is for students who have an interest in the language of images and art and those who want to develop their own practice in art. Visual Arts provides learners with new insights into innovative technologies, a study of different cultures and their artworks and an understanding of how to find meaning in artworks from a variety of times and places.

Opportunities and options for students to make artworks using a range of materials and techniques such as ceramics, print-making, photography, painting, drawing, sculpture, digital media and more are provided so that students can develop their own art making practice.

In Visual Arts students develop their creative problem-solving skills and their ability to make critical judgements. These skills are becoming vital in the 21st Century as innovation heads to the forefront of many employment areas including the corporate and trade fields.

Employers such as Google and Apple actively seek creative thinkers to fill positions.

An interest in Visual Arts can lead to employment opportunities in many areas such as:

- Web, App and game design
- Many facets of architecture such as engineering, construction and environmental design.
- Commercial, industrial and interior design
- Multiple areas of graphic arts such as posters, fashion and flyers.
- Landscaping
- Many areas of photography including drone photography, wedding and photography for websites.
- The many areas of fashion such as textile production, accessories making, hairdressing, make-up artistry, jewellery making and visual merchandising.
- Advertising such as billboards, television and internet.
- Film, television and theatre industries.

Students will be given opportunities to attend art galleries and exhibitions.

**Special Requirements:** Visual Arts has a fee of **\$30**, which helps to cover the cost of art materials that will be used to make artworks every term. Students are required to have the basic materials for the school environment such as a pencil case with pens, pencils and rubber and a Visual Arts diary.

# 2021 Instructions:

Complete page 16-17:

# If entering online:

- In the Google classroom go to classwork and assignments.
- Click on the link to the google form to complete your preferences for your subject selection for 2022.
- If you do not have access to a computer at home take a photo or scan your selections and email to the school at <u>wingham-h.school@det.nsw.edu</u>.

# **Year 9 Subject Selection Sheet**

2021 - Subject selections are to be made on this sheet and entered online SEE PAGE 15

NAME:	STAR:

• Preferences MUST be indicated in case of over-subscribed subjects or subjects that do not have enough students to commence the course.

#### Three (3) subjects must be studied for the next two years (2022 - 2023).

Students will not be able to change except for medical reasons e.g., allergy to wood dust.

Students must select five (5) subjects from the electives listed below, in order of preference (P)

(Number 1 for your 1st choice, number 5 for your 5th choice).

Subject (Including contribution fees)	<b>P</b> preference	Subject (Including contribution fees)	<b>P</b> preference)
Aboriginal Studies		Industrial Technology – Automotive/Metal <b>\$65</b>	
Agriculture Technology <b>\$20</b>		Industrial Technology – Engineering <b>\$60</b>	
Child Studies		Industrial Technology – Metal <b>\$65</b>	
Commerce		Industrial Technology – Timber <b>\$65</b>	
Computing & Multimedia Technology		Indonesian (Language)	
Design & Technology <b>\$60</b>		Marine & Aquatic Studies	
Drama		Music	
English Elective - Lights, Camera, Action!		Physical Activity & Sports Studies (PASS)	
Food Technology <b>\$70</b>		iSTEM	
Geography Elective		Textiles Technology <b>\$25</b>	
Graphics Technology <b>\$30</b>		Visual Arts <b>\$30</b>	
History Exposed (History Elective)			

<u>NOTE:</u> Students <u>may</u> study three (3) Industrial Technology subjects, <u>but only two</u> (2) of these will be credited on the student Record of School Achievement. (RoSA)

• We will use this sheet as a check to ensure subjects are entered accurately

#### **REMEMBER:** Selection of electives should be based on –

Student INTERESTS

**Student ABILITIES** 

Date:

Student future CAREER thoughts

#### Before the subject selection sheet is handed in, check that:

- 1. Student NAME and STAR CLASS are included on the selection sheet.
- 2. The sheet has been SIGNED.

Student signature:

- 3. Subject outlines have been read carefully.
- 4. Subject requirements are understood before selecting subjects.

Parent signature:	Date:	
2021 - Subject selections are to be r online SEE P		
Student name:	Date:	
have entered my choices online.	yes no	
Office use only		
Date Received:/// Late	☐ by due date	